

# Field Archery

## Simple Introduction

This is not intended to replace all the NFAA rules but rather to provide a simplified overview of the rules for this great archery event.

Field archery typically is shot at 28 targets each day at known marked distances. Ranges are from 20 feet to 80 yards. Each archer shoots 4 arrows at each target, that's 112 arrows in total, plus your practice shots. There may also be 14 2D paper animal targets.

The targets are round with either a black or white center bulls eye. Scoring is 5 points for center bull, then 4 points for the next ring and 3 points for the outer ring (each ring designated by alternating black and white rings).

### FIELD ROUND

#### STANDARD UNIT

14 targets form a unit. Twice around a unit makes a round. (Qualifier)

#### TARGET FACE SCORING

5 points  
4 points  
3 points



*An arrow shaft need only touch the line to be counted in the area of next higher value.*

#### SHOOTING RULES

Each archer shall shoot 4 arrows at each of the 14-target layouts in a unit.

#### DISTANCE MARKERS

**ADULT** (Over 18) **White Markers** indicate the yardage, and shooting position. Ranges from 20 feet to 80 yards.

**YOUNG ADULT** (15 - 17) Shoot from the adult **White Markers**. Ranges from 20 feet to 80 yards.

**YOUTH** (12 - 14) Shoot the adult stakes up to the 50 yards. Any adult yardage over 50 will have a **Blue Marker** which indicates the youth shooting position. Ranges from 20 feet to 50 yards.

**CUB** (Under 12) Shoot four (4) arrows from the **Black Markers**. Ranges from 20 feet to 30 yards.

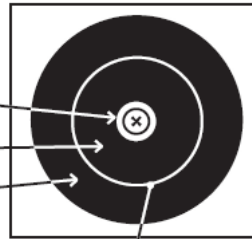
### HUNTER ROUND

#### STANDARD UNIT

14 targets form a unit. Twice around a unit makes a round. (Qualifier)

#### TARGET FACE SCORING

5 points  
4 points  
3 points



*An arrow shaft need only touch the line to be counted in the area of next higher value.*

#### SHOOTING RULES

1 stake – Shoot four arrows from the same stake.  
2 stakes – Shoot two arrows from each stake.  
4 stakes – Shoot one arrow from each stake.  
Any arrow shot from the wrong stake will be scored "0" (zero).

#### DISTANCE MARKERS

**ADULT** (Over 18) **Red Markers** indicate the yardage, and shooting position. Ranges from 11 yards to 70 yards.

**YOUNG ADULT** (15 - 17) Shoot from the adult **Red Markers**. Ranges from 11 yards to 70 yards.

**YOUTH** (12 - 14) Shoot the adult stakes up to 50 yards. Any adult yardage over 50 yards will have a **Blue Marker** which indicates the youth shooting position. Ranges from 11 yards to 50 yards.

**CUB** (Under 12) Shoot four (4) arrows from the **Black Markers**. Ranges from 20 feet to 30 yards.

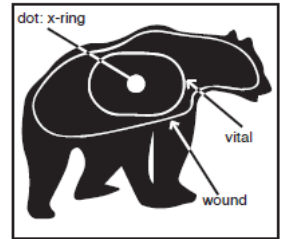
### ANIMAL ROUND

#### STANDARD UNIT

14 targets form a unit. Twice around a unit makes a round. (Qualifier)

#### TARGET FACE SCORING

1st 21 points x-ring  
20 points vital  
18 points wound  
2nd 17 points x-ring  
16 points vital  
14 points wound  
3rd 13 points x-ring  
12 points vital  
10 points wound



*An arrow shaft need only touch the line to be counted in the area of next higher value.*

#### SHOOTING RULES

A maximum of 3 marked arrows may be shot, in successive order, and the highest scoring arrow will count. In the case of walk-up targets the first arrow must be shot from the farthest stake, the second arrow from the middle stake, and the third arrow from the nearest stake, in order to be scored. No archer shall advance to the target and then return to the stake to shoot again in the event of a missed arrow.

#### DISTANCE MARKERS

**ADULT** (Over 18) **Yellow Markers** indicate the yardage, and shooting position. Ranges from 10 yards to 60 yards.

**YOUNG ADULT** (15 - 17) Shoot from the adult **Yellow Markers**. Ranges from 10 yards to 60 yards.

**YOUTH** (12 - 14) Shoot the adult stakes up to 50 yards. Any adult yardage over 50 yards will have a **Blue Markers** which indicate the youth shooting position. Ranges from 10 yards to 50 yards.

**CUB** (Under 12) Shoot 1-3 arrows from the **Black Markers**. Ranges from 20 feet to 30 yards.

The field target ranges are all setup differently and may wind through wooded areas and across fields with up or down hill shots providing a pleasant outdoor archery experience.

It's a great way to improve your archery skills while in the company of other archers.

There are a few rules that may confuse you so I will try and clear those up now.

When you arrive at a target there will be a board posting that explains what is expected at that target.

Examples as follows:

- Shoot 4 arrows at the target at xx yards (which is easy to understand).
- Shoot a walk up (that may be one arrow at each of four posted distances or two arrows at each of the two posted distances).
- Please note that these examples apply to both Field and Hunter round.

(Only field target faces are used in these target examples)

There are four (4) shooting positions (SP) always from left to right, 1, 2, 3 & 4.

- If there are **two (2) targets**, then shoot as follows;
- SP 1 & 2 shoot the left target
- SP 3 & 4 shoot the right target.



**SP 1 & SP 2**



**SP 3 & SP 4**

If there are **Four (4) targets** then they will be positioned two upper targets (left and right) and two lower targets (left and right).

- Shooting position 1 shoots the upper left target
- Shooting position 2 shoots the lower left target
- Shooting position 3 shoots the lower right target
- Shooting position 4 shoots the upper right target.



***Top Two Targets***

**SP 1**

**SP 4**



***Bottom Two Targets***

**SP 2**

**SP 3**

**Shoot one arrow at each SP moving from  
Left to Right, only one arrow from each SP  
Starting SP 1 & 4 only shoots at top targets  
Starting SP 2 & 3 only shoots at bottom  
targets**

## The most confusing rule is the fan

(this was designed to make you nutz and it may cost you points if you don't get it right)

- There are 4 shooting positions from left to right, shooting positions 1, 2, 3 & 4.

The archer shoots one arrow from each shooting position, always moving from left to right.

*You need to pay attention here as an arrow in the wrong target will cost you 5 points!*

**Starting shooting positions 1 & 4** will always shoot the upper targets with one arrow in each upper target as you move across the fan from left to right.

**Starting shooting positions 2 & 3** will always shoot at lower targets with one arrow in each lower target as you move across the fan from left to right.

Sooo, if you are starting at position 1 it's one arrow at the upper left target, then moving to position 2 it's one arrow at the upper left target, and then shooting position 3 it's one arrow at the upper right target, and finally, shooting position 4 it's one arrow in the upper right target.

Next part is even trickier ...

If you are starting at position 2 you will shoot one arrow at the lower left target, then move to shooting position 3 and shoot one arrow at the lower right target. Then you move to shooting position 4 and shoot one arrow at the lower right target and finally move to shooting position 1 and shoot the last arrow at the lower left target.

Now we are we are seeing a pattern here;

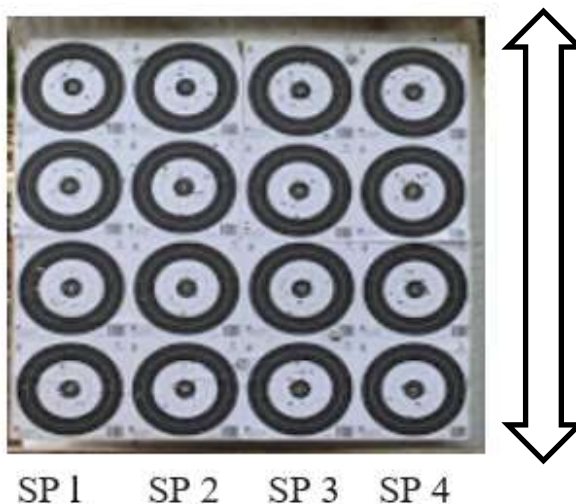
Starting positions 1 & 4 shoot only at upper targets.

Starting positions 2 & 3 shoot only at the lower targets.

Then there are the really close shots sometimes called “Birdy or Bunny” shots. They are always shot from the shooting positions 1, 2, 3 or 4. The 4 targets are vertically in-line.

They must be shot in order from top to bottom or bottom to top, your choice.

This is a walk up with distances in feet, 35, 30, 25 & 20.



"Birdy / Bunny" Target Faces

**Make sure it's your target!**

Typically the archers change position at target 1 or 15 ....SP 1 moves to SP3, SP 2 moves to SP 4 this creates equal shooting position challenges to all the archers.

Field archery is a great shooting experience for all, target or hunting archers.

It will make you a better archer and in the process will reward you with much improved skills and you will make many new friends.

Hope this helps you understand the arcane rules and have a lot of fun shooting.

Thanks

Joe Marzullo 2021

Note;

Target illustrations are from NFAA